

# Everyday Fairy tales

DIGITAL FORMS OF STORYTELLING

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## Introduction

In this document the reader will read about the project “Everyday Fairytales” that was created for the course Digital forms of storytelling.

## Project Overview

In this part are all the elements that defined the theme and all the elements we needed in order to create the scenarios and the characters.

### Brief

The story is about a girl which lives her life surrounded by fairies that she does not know about. They interfere in small things of her routine, such as looking for her keys, making coffee, etc..

These fairies are living beings, there for, they are all different and have personalities of their own. Some are kind and want to help the girl and some others are just naughty and like causing trouble..

### Influences

Some of inspirations behind adding 2D animated characters in real life environments comes from movies such as;

- Pete’s Dragon(1977)
- Who Framed Roger Rabbit(1988)
- Space Jam(1996)
- Looney Tunes: Back in Action(2003)
- Marry Poppins(1964)
- Heavy Traffic(1973)

And of course pioneer of

live action/animation tradition; **Winsor McCay’s Gertie the Dinosaur(1914).**

We use live action to capture the real aspects from real world while we use animation to create fictional aspects of the story.

There are two major inspirations for our story and character design;

Mythology is one of the inspiration for our project.

Fairy tales, mythology and folklore are some of the elements that inspired us.

Myths and stories about fairies do not have a single origin, but a collection of folk beliefs from different sources.

Various folk theories about the origins of fairies include casting them as either angels or demons.

While designing our naughty fairies, we got inspired by goblins and gromes.

Good fairy is more of a pixie.

Some other character design influences include, The Earl and the Fairy(2009), Peter Pan(1953), Tinker Bell(2008), The Secret of Kells(2009)...

### Target group

The target group are mainly children and people who are interested in fairies, fairy tales and folklore. Children are curious about this worlds mysteries and unknown creature that live in our planet. Fairies from old times where quite popular. A lot of stories are about fairies that are interfering in a good or bad way with the human life. In all countries of the world there some kind of fairies and stories about them exist.

### Marketing

This story has the unique element that it happens in the real world. Even though it will be a third person view, a lot people may be interested in it because they can get in the role of the human of our stories since the human is an unnamed girl whose face is unknown and it is happening in the world of today.

### Locations

Since we will show how the fairies are getting in the life of a human we will use a house as our main location where everything will happen. We will use only the interior of an apartment.

### Genre

Fantasy and comedy

# Scenarios

## 1. Invisible life

In this world there are humans who live their everyday lives without realizing that they are not alone in it. There are creatures that meddle in a good and in a bad way in our lives making it....more interesting. There are called fairies, who can help us or tease us. In this stories we will meet three naughty fairies who want to party and have fun while there is one good fairy that likes the human and tries to stop the naughty ones.

### Scene One:

The human is entering his house. He hangs his jacket and leaves the bag on a chair. There are 3 fairies on the table looking at him, whispering to each other and then they laugh.

### Camera movement:

From a distance we can see the human entering. We can see from the shoulders and down. He hangs the jacket and the camera zooms out a bit while he goes to the chair to leave the bag. On the table there are 3 small fairies. The human leaves the scene and the camera changes. Now it is zoomed on the table where the 3 fairies whisper to each other and laugh.

### Scene two:

He goes to the kitchen. He takes a glass from a cupboard and starts looking for the ingredients to make frappe (Greek cold coffee) leaving the door of the cupboard a little bit open. Another fairy peeks out looks at the human and tries to bring the ingredients he need to the front of the cupboard. The human opens the cupboard door and the fairy hides.

### Camera movement:

We see the human from shoulders to legs opening the cupboard taking a glass out and turning his back looking for something else, without closing the door. The camera zooms in to the fairy. When the fairy brings the coffee to the front there is more light (the door opens) and a hand takes the coffee while the fairy hides. The door closes and everything goes black. The camera changes and now sees the back of the human closing the cupboard door and goes back to the glass.

### Scene two:

The human makes the coffee and goes to the living room. He sits on the sofa and leaves the coffee on the table at the same time. He takes the tv controller. On the screen the title of the movie is on.

### **Camera movement:**

The camera show the human leaving the kitchen and go to the living room. The camera changes and shows the human siting on the sofa and opening the tv. The camera changes one again and focuses on the tv screen. The title comes up and the tv screen becomes the camera screen.

## **2. Lost and found**

The human is getting ready. It's after breakfast. The human cleans the table, making his bag and wears his jacket ready to go. He checks if he has his wallet, phone and keys. He cant find the last one, so he starts searching. The good fairy goes to wish him to have a good day but when she sees he cant find his keys she also looks around. Meanwhile the keys are between the table and the tv furniture. The naughty ones stole them and they are trying to put them behind the tv furniture. The good fairy sees the naughty ones and fly towards them. The naughty ones ignore her at first but when she started pulling the keys one of the naughty one tries to push her away. The good fairy tries again to pull and at the same time the naughty ones pull. Suddenly the keys slip from the good ones hands and shy falls on the tables leg. The naughty ones are laughing at her. The good fairy angry she flies away. She goes to the human trying to get his attention. When she couldn't get his attention, she thought of an idea. She threw something small from the tv furniture so the noise would get his attention. The naughty fairies closed their ears and eyes. The human turns to the tv and notices the keys. He approaches the keys and the naughty fairies terrified they run. The human looks at the keys confused. The good fairy is sitting on the tv happy and the naughty ones look angrily at her.

### **Scene One:**

The human is sitting on the table eating. The good fairy is eating too, on the table near human. The human stands up and clears the table. The good fairy flies away.

### **Camera movement:**

The scene starts with the human eating. It zooms in to the good fairy that is also eating. The human stands up and she's looking up and flies away out of the screen. The camera shows part of the kitchen and the sink where the human puts the plate and the glass.

### **Scene two:**

He takes the things he needs and puts them in his bag. He goes and puts on his jacket and takes his bag. He goes towards his shoes checking if he has his phone, wallet, and keys. He cant find his keys, and turns around. The good fairy goes with him to say goodbye before he lives, when he turns around she looks at him confused. When he puts out his wallet and phone she gets it. She starts looking around the house. Her gaze falls on the keys and the naughty fairies between the table and tv furniture. She flies towards them.

**Camera movement:**

The camera shows the table. The human is putting books etc. to his bag. The camera follows him as he goes to take his jacket. The camera zooms in when he puts his phone and wallet on the table. The camera changes and shows part of the living room from high (good fairies pov). When her gaze fall on the keys the camera zooms.

**Scene three:**

The naughty fairies are pulling the keys trying to hide them behind the tv furniture. To be exact the two are pulling while the third one is pushing, although in reality it doesn't. The good fairy comes to the scene. She curiously looks at them for a sec, before she goes to argue with the 3 fairies. The good fairy shouts to stop them and tells them that the keys are the human's, and they should stop. The naughty fairy that was pushing, goes to the good fairy says she should leave them alone and turns around and starts pulling with the others. While they pull the keys on opposite directions the good fairies hands slip and she falls on the tables leg. The naughty fairies are laughing at her. The good fairy angry leaves.

**Camera movement:**

The camera is zoomed in to the keys. It zooms out a bit and it shows the fairy fall on the table leg. Then it switches back. And again it show the fairy a bit zoomed out as she leaves

**Scene four:**

The good fairy goes to the human. She is trying to get his attention by going in front of his face and pulls his hair and the collar of the jacket but he doesn't respond. She looks troubled when she things of an idea. She goes to the tv furniture

**Camera movement:**

The camera shows the human (chest, neck and part of stomach). Then it changes and goes from the humans shoulder. Then it changes back. When the fairy leaves the camera shows the tv furniture.

**Scene five:**

She goes to the tv furniture. She finds something small. She pushes it and the item falls to the ground. The naughty ones close their ears because of the noise. The human turns to the tv furniture. He sees the keys.

**Camera movement:**

Zoom to the tv furniture (the upper part). When the item falls and the noise is heard it shows the keys zoomed and the human (from neck to leg).

#### **Scene six:**

The naughty ones open their eyes seeing the human approaching. They get scared and hide behind the tv furniture. The human takes the keys and leaves. The naughty ones get out. The good fairy flies near them with a smug smile on her face. The naughty ones look angry at them.

#### **Camera movement:**

Started with zoomed camera to the keys. It follows the naughty ones until they hide then goes back to the keys. It goes to the naughty ones. It switches and shows the tables leg.

### **3. Relaxing night**

The human is sitting on the sofa watching tv. The good fairy is sitting also on the sofa watching tv as well. The naughty ones are in the kitchen. They are dancing and making noise. The good fairy looks at them annoyed. The naughty fairies look at them. One of them thinks of an idea and gathers the other two and discuss it. The good fairy and the human are still watching tv. One naughty fairy was watching out for the good fairy, the other two pushed a metal bowl from the washed dishes. The noise surprised the human too much that he stood up and the good fairy flew and hide while closing her ears and eyes. The naughty ones start laughing and the good fairy opens her eyes and ears and looks angry and annoyed at them.

#### **Scene One:**

The human is sitting on the sofa watching tv. The good fairy does the same thing. The naughty ones are dancing in the kitchen. The fairy looks at them annoyed

#### **Camera movement:**

The camera shows the human sitting on the sofa. It zooms in to show the good fairy. Then it switches to the kitchen and shows the naughty fairies at the kitchen. It switches again to the living room zoomed a bit at the good fairy.

#### **Scene two:**

The naughty fairies are looking at the living room. One of them has an idea and gathers the other two to discuss it.

#### **Camera movement:**

The camera shows the kitchen zoomed in.

#### **Scene three:**

One of the naughty fairies is spying on the good fairy and the human who are still watching tv. It tells the others and they go to the cleaned dishes. They push a metallic bowl. It falls and makes noise.



**Camera movement:**

The camera shows the kitchen. At first is zoomed in to the one naughty fairy. Then it switches to the cleaned dishes and the other 2 fairies.

**Scene four:**

The human gets surprised from the noise and jumps. The good fairy flew and hide behind a sofa pillow closing her ears and eyes. After a bit she opens her eyes and ears and looks at the kitchen. The naughty ones are laughing at her and do high fives. The good fairy looks annoyed and angry at them.

**Camera movement:**

First it shows the living room. Then it shows the sofa zoomed in behind a pillow where the good fairy hid. Then, it switches to the kitchen, then back to the front of the pillow.

**4. Night clubbing**

It's around 3 o'clock in the morning. The human is sleeping soundly. The good fairy is sleeping on a shelf near the computer. Suddenly the good fairy is woken up from some lights. She looks at the table and sees the naughty ones playing with a table disco ball. The three naughty ones are changing the modes of the disco ball constantly and they were dancing. The good fairy goes to the table. She tries to make them stop but the naughty fairies are at first ignoring her but one of them goes to her and starts arguing. The other two start to change modes and colors faster and faster. Suddenly the human wakes up and takes the plug from the socket and he goes back to sleep. The good fairy and the naughty ones looked at him startled since they didn't hear him coming. The good fairy yawns and goes back to sleep happily, while the naughty ones are still looking confused.

**Scene One:**

The clock shows the time. It shows the human sleeping and the good fairy on the shelf sleeping. Suddenly there are lights that wake up the good fairy.

**Camera movement:**

Zoom to a clock. Then it shows the human sleeping (from neck and down). Then it switches to the shelves above the pc. It is zoomed in and shows the good fairy.

**Scene two:**

The naughty ones are playing with the disco ball. The good fairy flies to the table. She tries to stop them. At first the naughty ones are ignoring her. Then one of them snaps and starts arguing with her while the other two start changing the lights faster and faster.

**Camera movement:**

It shows the table a little bit zoomed to the disco ball from the height of the shelf. It switches to the shelf and then back to the table this time from a lower angle. When the naughty fairy goes to argue with the good fairy it zooms to those two and then it focuses on the two other naughty fairies and then the wall where the lights change

**Scene three:**

The fairies keep arguing when suddenly the disco ball stops working. All the fairies look confused when they see the human who just unplugged the disco ball and went to bed. The naughty fairies are left confused while the good fairy flies to her bed and happily goes to sleep.

**Camera movement:**

The camera still shows the wall where suddenly the lights go out. The camera switches to the fairies then to the socket and then the fairies. The camera switches to the human who is behind the fairies now and show the human leaving. Then it shows the fairies again. Then it zooms out when the good fairy goes back to bed smiling.

**5. Missing socks**

In the Bedroom the human has taken some clothes from outside that had just dried. He goes again out (at the balcony) The good fairy has lied down on a t shirt. Two of the naughty ones are tossing around a pair of socks, like a ball. The other naughty one is plotting something. It looks at the good fairy and at the t shirts. It gets an idea. It calls the other two and tells points at the socks that are in balls and the good fairy. The naughty fairies throw the balls to the good fairy. The good fairy surprised she falls off. But she grabs the t shirt and it fell on her on the floor. The naughty fairies are laughing until they cry. The human comes in again. He leaves some socks on the bed and goes to collect the fallen clothes. The naughty ones look at each other. They start running and each one steals a different sock and get under the bed. After the human collected all the clothes the good fairy tries to stand up, but she is too dizzy. In the end she flies up. She looks from above the human looking for something. After a few moments she gets what he is looking for and who has them. She looks a bit around the bedroom. Then eventually she looks under the bed. The three naughty fairies were sleeping. Instead of taking the socks back, she smiled at the sight and she left them alone.

## 6. Sweet tooth

The human is getting ready for a gathering with his friends at his home. He puts a few cookies on a plate on the table. The good fairies when she sees the cookies she wants to eat them all but tries to control herself. At the same time the naughty ones have already ate 3 cookies and are going to eat them all. The good fairy flies quickly and stops them. She starts arguing with them, and in the end she persuades them to stop. They leave a little bit sad and quite angry. The time passes and the humans friends are leaving. The naughty ones are tired and one is yawning. Another one asks the other too about the good fairy. They haven't seen her for quite a while. One of them dismiss the question saying that she is probably sitting somewhere looking at the human aw usual. The other one suggests to look for her. The three agree to do the later and start to look around. They search the bedroom, the bathroom, the living room, under pillows, inside vases, under the keyboard... but she's nowhere to be seen! The last place they haven't searched yet is the kitchen. They started looking in the sink, on the clean plates, in the oven but nothing! They where getting quite confused when they heard something. Like someone was eating! Curiously they search for the source of the noise. The source of the noise came from a cabinet. With difficulty they opened it up. They were quite surprised from what they saw. The good fairy was eating cookies! And she had eaten almost the whole package. She looked at them surprised at first and then embarrassed while waving shyly at them. The naughty fairies still dumbstruck they look at each other.

## Characters

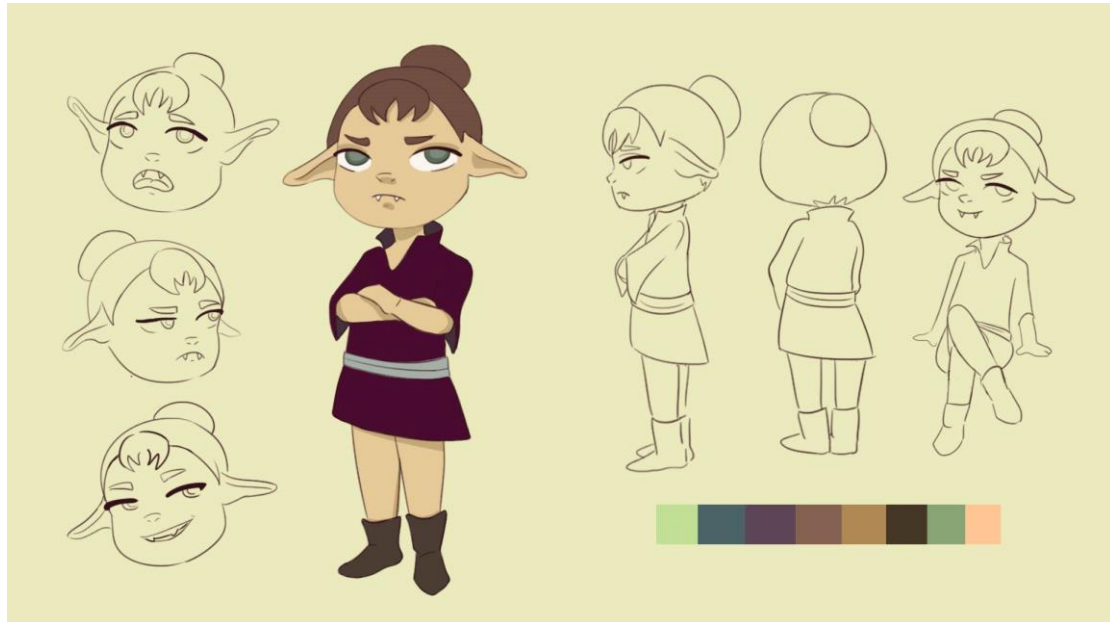
There is a main character which is the girl and four fairies:

**The girl:** She is just an average girl. She is leaving her everyday peacefully except when the naughty fairies make her life a little bit more difficult. But there is also the good fairy that likes her very much. She is unaware of their existence.

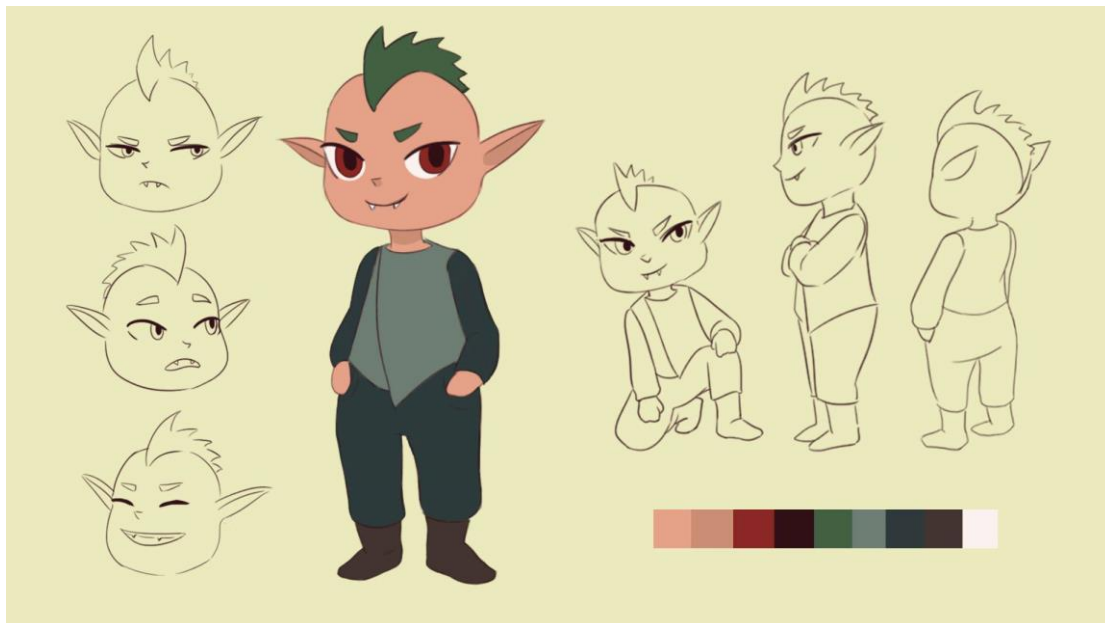
**The good fairy:** She just wants the girl to be save and she wants to help her. She's kind of enemies with the naughty ones beacuse they are always causing trouble to the girl. But she is not violent at all, she's kind of silly, calm and positive.



**Naughty fairy 1 (the girl):** She's calm and cold. She is the brain of the group, but she is not the leader.



**Naughty fairy 2 (to boy the mohawk):** He is the leader of the group. He is also silly, he wants to have fun but also he is a bit cold.



**Naughty fairy 3** (to Green boy): He is the silly one. He is clumsy and basically doesn't have a brain. He is a follower and has fun not knowing what he is doing. But has a good heart.



## Storyboard

There are no story boards in this documents since they weren't finished on time.

## Media

### Comic

#### 1. HOW WAS IT MADE:

We used Photoshop to make the drawings and colours, specifically using a Wacom drawing tablet to make it more precised and comic like. For the background we used real photographs in order to combine two different methods in an articulate manner to make it more real and interesting. That way we can use one style to make up for the limitations of the other.

#### 2 STRUCTURE:

##### STORY ONE:

**Title:** Relaxing night

Consists of 17 drawings.

The first page the woman its sitting on the couch watching TV along with the good fairy. The naughty fairies are in the kitchen making noise. The good fairy looks at them annoyed.

On the second page one of the naughty fairies has an idea and shares it with the rest of the fairies. They throw a plate on the floor and makes noise. On the third page the woman is startled by the noise and stands up from the couch. The naughty fairies laugh while the good fairy is annoyed.

##### STORY TWO:

**Title:** Missing socks

Consists of 22 drawings.

On the first page the girl has taken some clothes from outside while the naughty fairies

are playing with a sock and the good fairy gets out of the bed. One of the naughty fairies is plotting something.

On the second page one of the naughty fairies calls out the other two of them. Then one of them throws the sock to the good fairy and she falls. On the third page the good fairy falls into the ground. Then the girl comes by again and leaves some socks on the bed.

On the fourth page the naughty fairies are taking the socks from the bed and putting them under it. The good fairy flies up and sees that the girl is looking for something. On the fifth page the good fairy looks under the bed and sees the naughty fairies sleeping with the socks. She smiles and leave them alone.

## Video

For the video we used a video camera (Panasonic HC-V380), Photoshop for the animation and animotica for editing. We also used audio from . and we also got help form Eleni Toutouna, who plays the human girl in the movie.

First we picked the locations and took the shot with the camera. We shot each scene separately and most times we even separated them in pieces as well. This was done so the animation would be easier done in photoshop.

Next we took each scene we drew each animation of the character of the scene and then we imported it in the movie scene.

Next the piece would be imported in Animotica and in some cases we trimmed some parts of the video in order to create a good flow of the scenario without confusing the viewers.

Then the audio and the credits where imported.

[https://drive.google.com/open?id=1ie70OirumXJMxRya6I\\_9pRdlgcUw0NX-](https://drive.google.com/open?id=1ie70OirumXJMxRya6I_9pRdlgcUw0NX-)