COURSE DESCRIPTION

WORK COOPERATIVELY

DOROTHEA MENEGA

KEAN – CELL OF ALTERNATIVE YOUTH ACTIVITIES | GEO ERGON PAIDEIA

Authors:

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Revision History

Revised by	Date	Revision Control	Revision Reason
Dorothea Menega	01/06/2017	1st Draft Version	Additional Information & Corrections
Dorothea Menega	30/06/2017	Final Version	

Course title: Work Cooperatively
Name of trainer: Dorothea Menega

Aim / Purpose

The course aims school students to obtain knowledge regarding the advantages of teamwork and multicultural teams. The fact is that innovation is produced by teamwork and we want to prove this fact to the students.

Objectives

• Explanation of the term "Team" (definition, characteristics, types of teams). During the course, students will clarify the concept of team and team-working, the characteristics of a team and what types of teams they can meet up. Furthermore they will learn some tips for successful team-working.

• The advantages of teamwork in innovation. During the course, students will become familiar with the term "innovation" and they will also understand that teamwork is the key for innovation. It is important to learn how to work inside teams in order to achieve their goals.

• Teamwork Activities in order for the students to understand the necessity of teamwork. Students by playing team games will experience the concept of team-working and will learn how to work in a multicultural context.

Course Content Options

Team – Team-working

- Definition of the term "Team"
- Types of Teams
- Good Team-working VS Bad Team-working
- The keys to a successful teamwork

Teamwork for Innovation

- Definition of the term "Innovation"
- Characteristics of innovation
- The positive and negative aspects of the innovation
- Practices that you should adopt
- Practices that you should avoid

3. Time for teamwork

- Trust Game

Students are divided in 3 teams. They create three rows. The row at the left and the row at the right turn their bodies in order to look to each other. The row in the middle is called to close the eyes and leave their body fall to the left or right team according to the instructor's instructions. At first, students may be afraid to leave their body free with their eyes closed. But at the end, they will trust their partners and enjoy the game. All students pass from all the roles.

- Paper Tower

Students are divided in 4 teams. Every team receives 25 pieces of paper. They have 20 minutes to discuss and create a tower with these papers. They can fold each paper only one time if they want. The team which makes the highest tower is the winner.

Methodology
Teaching and Learning Methods

The course will be based on the principles and learning methods of non-formal education and informal learning and includes a wide range of interactive, participatory and creative activities. Presentations, video projections, team-working activities, open group discussions and evaluation will be combined in order to achieve the highest participation of the students, the development of knowledge and the exchange of information, ideas and experiences connected to the thematic field of the course.

Furthermore, students will participate in team games in order to experience team-working.

Teaching Materials
- Articles
- Books
- Videos
- Previous knowledge
- Games

- Slides
- Projector
- Flip chart paper
- Pens and markers
- Sticky Notes
- Sheets of Paper

Teaching - Student Assessment

Oral Open Group Discussion
- Feedback
- Evaluation

At the end of the course, students along with the educator will participate in an open group discussion where they will give feedback on the concluded activities and the learning outcomes. The educator will pose questions, will resolve any queries and will provide clarifications to the students if needed.

Flow Chart of Teaching

The duration of the course will last for two (2) hours. The educator will manage time and keep balance between the slides/presentations, the videos, the games and the open-group discussions.