Training for Trainers
HALLE (Germany)30th Sept - 2nd Oct 2013

# Script Writing for Animation



"All you need is a great script, a great script and a great script".

ALFRED HITCHCOCK



If you're sitting in your minivan, playing your computer animated films for your children in the back seat, is it the animation that's entertaining you as you drive and listen? No, it's the storytelling. That's why we put so much importance on story. No amount of great animation will save a bad story.

JOHN LASSETER



Writing for Animation is writing for a Visual Medium.



SHOW not TELL



#### **Animation Scripts**

- Animation scripts are completed at an earlier stage than live action.
- Screenplays are approx. 80 pages in length.
- Final production scripts are locked off prior to voice recording and story boarding.



#### CHARACTER

- 1. Strong main character. Likable. One clear voice.
  - i. WOODY, WALLACE, SPONGEBOB, BART SIMPSON
- 2. One or Two strong supporting characters. Allies.
  - i. BUZZ, GROMIT, PATRICK, HOMER
- 3. The Villain or Antagonist.
  - i A person or a situation
- 4. The Human characters in animation have Identifiable, stylised characterisations.
  - i. MR AND MRS INCREDIBLE,
  - ii. MR FREDERICKSON,
  - iii. CORALINE.
- 5. Animal characters are Always anthropomorphic.
  - i. ICE AGE, FINDING NEMO, MADAGASCAR.



#### WORLDS

- i. The USP of animation.
- iii. Highly imaginative worlds. Worlds without restriction.
- ii. UNDER THE SEA (NEMO), IN THE BEDROOM (TOY STORY)
  BEHIND THE BEDROOM WALL, (MONSTERS INC) UP IN THE AIR (UP)
- iii. From this fantasy world comes animation magic.



#### THEMES

- i Universal moral themes.
- ii Cross cultural, social, ethnic divides.



#### **DEMOGRAPHIC**

- i. Animation is truly for audiences of all ages and cultures.
- ii. Comedy is King.



- Screenwriting is an Art. Imaginative. Original. Creative.
- Screenwriting is a Craft. Technical. Structural.



The art challenges the technology and the technology inspires the art.

JOHN LASSETER



- D A screenplay is a story
  - told in dialogue and description
    - placed within the context
      of a dramatic structure.



- To tell a visual story
- □ Through Action.
- Revealing plot.
- Developing characters.
- Examining themes.



- Create a compelling story
- Through surprising and unexpected Action.
- Revealing plot without foreshadowing solutions.
- Developing original characters
- Examining themes without preaching a message.



#### **Script: The Craft**

- A story is revealed through a series of events, known as **SCENES**.
- Scenes reveal relevant information about plot and character.
- Each scene must deliver meaningful change.
- Something of value happens to someone or something.



# **Script: The Craft**

"Screenplays are Structure."

WILLIAM GOLDMAN



#### Script: The Structure

- Structure is the technical spine on which each scene hangs from.
- The Structure is a story telling format divided into 3 parts or **ACTS**.
- Based on Aristotle's dramatic theory.



#### Script: The Structure

- □ Act 1. Set up. 20 pages.
- □ Act II. Story Development. 40 pages.
- Act III. Climax & Resolution. 20 pages.



- □ Who is the main character?
- □ What is the story about?
- What is the conflict
  - □ The Inciting Incident.



The Suspension of Disbelief



Want V Need = Character Arc



#### DRAMA is CONFLICT

Conflict is an inherent incompatibility between the <u>objectives</u> of two or more characters or forces.



- Developing the action (A plot)
- Developing the main character (B plot)
- Building relationships
- Exploring the theme
- Developing additional subplots



- · The A plot is the action storyline
- The B plot is the emotional storyline



#### TURNING POINTS

At beginning of Act II and Act III.

Raises the dramatic tension

Creates momentum through unexpected story development

Raises the dramatic stakes



- □ The climax (of the action)
  - The resolution (of the story)
    - □ Fade to Black



TV script format

- □ Single drama (one off)
- □ A mini series (several episodes)
- □ A returning series (multiple episodes)



Animation Series formats:-

Episode Length: - 1, 7, 11, 22 minutes

Series Batches: - 13, 26, 52 episodes



Scripts:- 3/4 pages longer than minuted broadcast length.

Development time: - Limited

Writing time per episode: - between 2-4 months.



- Development Workshop
- Bible
- D Premise
- Outline
- Scene by scene
- □ Drafts x 2
- D Polish



#### Script: Feedback

#### DEVELOPMENT BY COMMITTEE

- · Broadcaster
- · Co producer
- · Series producer



#### Script: Feedback

- An effective script producer or edit offers the writer
  - creative support
  - managerial guidance



## Final Thoughts

Every single thing you see on-screen came out of somebody's creativity. It doesn't exist. Nature didn't deliver it to us. Everything had to be dreamed.

Jeffrey Katzenberg

